CLAIMS

Claims:

1.   A method for playing music, the method comprising:

providing a plurality of devices on a wireless local area network or LAN based network;

bringing a new device into a range of the network; and

receiving a list of devices that are on the network at the new device from a server not on the local area network.

2.   The method as recited in claim 1, further comprising entering a location ID, password and node name into the new device, wherein the node name identifies the new device, the node id identifies what location that a user would like the user's device to be a part of, the password authenticates the user to that location and the node name is the description of the device as it will be seen when the device is listed on other devices.

3.   The method as recited in claim 1, further comprising controlling one device on the local area network from another device on the local area network.

4.   The method as recited in claim 1, further comprising controlling one device on the local area network from another device on the local area network via only the local area network.

5.   The method as recited in claim 1, further comprising controlling one device on the local area network from another device on the local area network via a wide area network.

6.   The method as recited in claim 1, further comprising controlling one device on the local area network from another device on the local area network via the Internet.

7.   The method as recited in claim 1, wherein the new device comprises one of a PDA, a laptop computer, and a cellular telephone.

8.   The method as recited in claim 1, wherein the local area network facilitates communication of the list of devices to the new device.

9.   The method as recited in claim 1, wherein a wide area network facilitates communication of the list of devices to the new device.

10.   A method for playing music, the method comprising:

providing a first device that repeatedly wirelessly broadcasts a location ID;

moving the first device into an area such that it can communicate wirelessly with at least one second device that repeatedly wirelessly broadcasts a unique location ID;

wherein the second device displays a list of locations received from broadcasts from the first device and the second device can select a location and enter the correct location password and join the list of devices that are part of this location; and

wherein the first device can be used to select songs to be played on the second device(s).